



## **HUNTINGDON BOAT CLUB HEAD OF THE RIVER RACE**

### **MARSHALLING & GENERAL INSTRUCTIONS FOR COMPETING CREWS**

Thank for your entry to Huntingdon head of the river race. Please read the following points. All visiting clubs must brief their crews on these points before race day.

#### **PARKING AND TRAILERS**

Parking for competitors vehicles is available at the Pay & Display car park adjacent to the club. All trailers are to be parked on the playing field next to the boat club building.. No trailers or towing vehicles are permitted to drive onto the football pitch itself. Please be aware that this is a public car park and it will be in use by members of the public throughout the day. Do not block any entrances or exits as this may impede the emergency services. All valuables and money should be securely locked away and out of sight. Huntingdon Boat club cannot be held responsible for any losses.

#### **BOATING**

Please make sure you are on the water at least 45 minutes before the division start time and be past the start line at least 15 minutes before the division starts. Allow at least 30 minutes to get to the start. There will be marshals on the landing stage area and at the start to direct and help crews. You must obey any instruction given by the marshals.

#### **START**

At the start you will be marshalled into numerical order by the start marshals on the riverbank. You must obey all instructions given by the marshals. Please make sure your number is clearly visible and securely fastened at all times whilst on the water.

#### **OVERTAKING AND STEERING**

Faster crews have priority of the river over slower crews. Failure to allow faster crews to overtake could result in disqualification or a time penalty of the offending crew. The final decision is at the discretion of the race umpires. Please also be aware that where possible other river traffic will be stopped during racing however the river is not closed to navigation so crews must remain vigilant at all times especially where the river becomes narrower and the bends become sharp in the last 2000 metres and overtaking can become difficult. Therefore we ask only experienced coxswains & steersman are used at this event.

#### **FINISH**

At the finish, crews will be marshalled through the Town Bridge where crews will be held until the end of the division. When the division is over crews will be allowed to pass back through the bridge and return the landing stage area. The purpose of this is to allow crews still racing clear water free of any obstructions. Any crew failing to proceed through the bridge at the finish of their race could face an official warning.

#### **DE-BOATING**

The landing stage area can get congested at time. There will be marshals on the landing stage area to direct and help crews. You must obey and instructions given by the marshals. Crews are to form an orderly queue and wait their turn to get de-boated, by doing this you will avoid any unnecessary time wasting and get off the water faster. Any crews found to be pushing in or jumping the queue could face an official warning.

Your observation of these instructions is greatly appreciated by the organising committee.